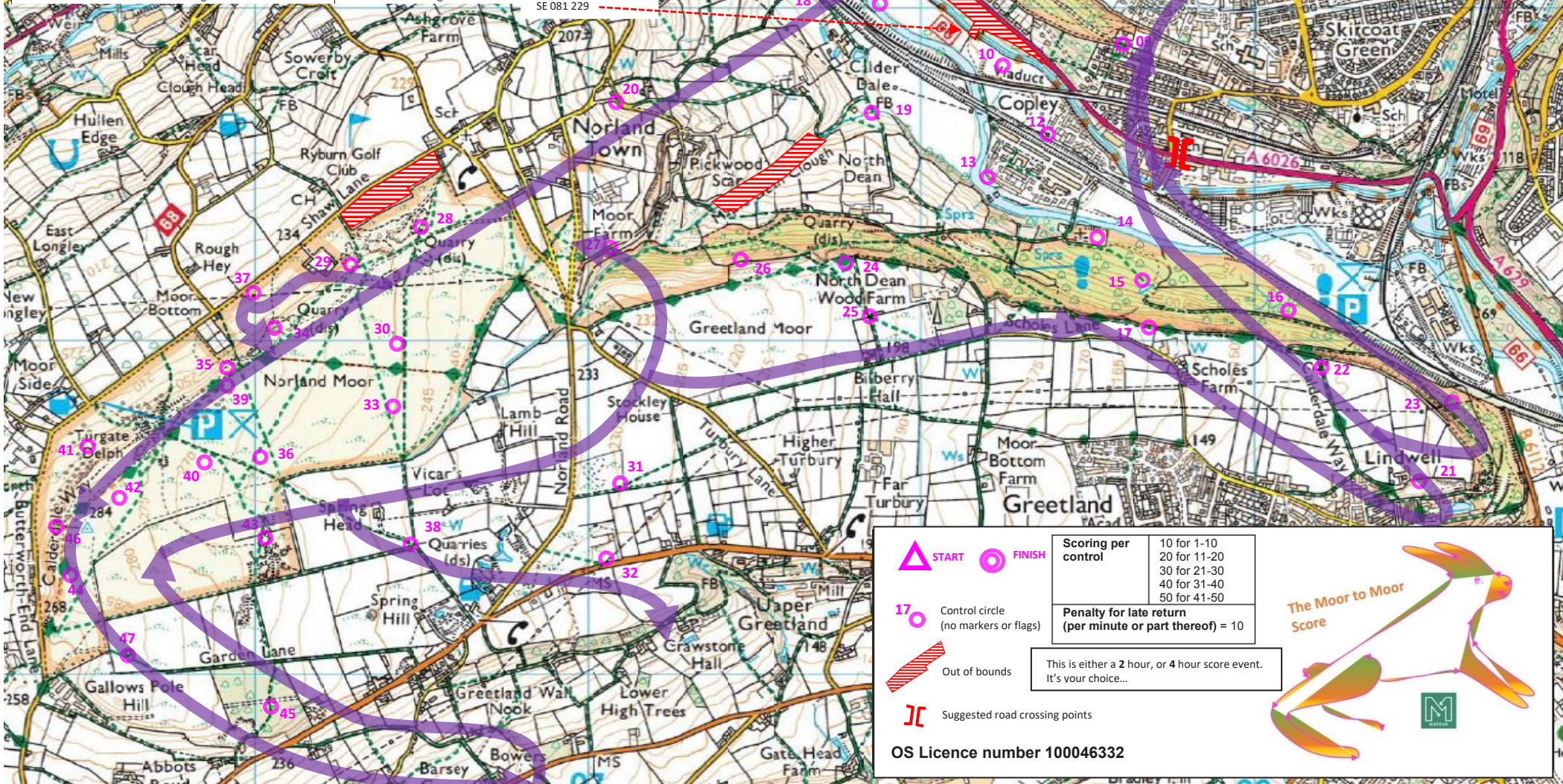


Control Descriptions	Control Descriptions
01 Path where Crossley's clock tower eclipses Wainhouse Tower	25 Path junction at wall corner and stile
02 Litter bin and sign	26 Electrical pylon post near path
03 Path N of Wainhouse Tower	27 Walled track
04 Litter bin near wall and road	28 Disused quarry
05 Bottom of crag (Spire block)	29 Isolated boulder in disused quarry
06 Junction of paths.	30 Small depression
07 Trench at NW end	31 Edge of woods and stile
08 Holly and tree near path	32 Sign (Café Italia)
09 Path/road junction	33 Small pool
10 Isolated tree near path	34 Boulder in disused quarry
11 East bank of river Calder	35 Rock on small spur
12 Pylon near track	36 Small depression
13 Tall hedge tree	37 Electricity pylon
14 Tree in graveyard	38 Path junction with track
15 North embankment near pond	39 Small pond
16 Electricity pylon post nearest track	40 Small pool
17 Old wooden fence meets wall near new wooden fence	41 Large flat boulder
18 Bottom of footpath	42 Small pool / depression
19 Footbridge	43 Small depression on small knoll
20 Bottom of walled path	44 Small pool (no trees)
21 Bottom of old quarry (Scott's wall)	45 Glade in woods (NB BEWARE – OCCASIONAL SHOOTING RANGE)
22 Stile narrowing	46 "Triangular" flat sloping boulder
23 Path under overhead high voltage wires	47 SW corner of disused air-raid shelter fence
24 South side of rocks with small "triangular cave"	NOTE Canal footbridge OUT OF USE at SE 081 229



START	FINISH	Scoring per control	10 for 1-10 20 for 11-20 30 for 21-30 40 for 31-40 50 for 41-50
17	Control circle (no markers or flags)	Penalty for late return (per minute or part thereof) = 10	
	Out of bounds	This is either a 2 hour, or 4 hour score event. It's your choice...	
	Suggested road crossing points		



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